STAR WARS AGE OF REBELLION ROLEPLAYING GAME

CHARACTER

CHARACTER NAME JAXON BRAND

SPECIES HUMAN

CAREER COMMANDER

SPECIALIZATION TREES TACTICIAN

PLAYER

SOAK VALUE	WOUNDS		STRAIN		DEFENSE	
3	12		13		0	0
	THRESHOLD	CURRENT	THRESHOLD	CURRENT	RANGED	MELEE

CHARACTERISTICS

BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE
2	3	2	2	3	3

SKILLS (CAREER ✲)

GENERAL SKILLS	RANK
Astrogation (Int)	
Athletics (Br)	
Charm (Pr)	
Coercion (Will) ✲	
Computers (Int)	
Cool (Pr) ✲	
Coordination (Ag)	
Deception (Cun)	
Discipline (Will) ✲	
Leadership (Pr) ✲	
Mechanics (Int)	
Medicine (Int)	
Negotiation (Pr)	
Perception (Cun) ✲	
Piloting - Planetary (Ag)	
Piloting - Space (Ag)	
Resilience (Br)	
Skulduggery (Cun)	
Stealth (Ag)	
Streetwise (Cun)	
Survival (Cun)	
Vigilance (Will) ✲	

COMBAT SKILLS	RANK
Brawl (Br) ✲	
Gunnery (Ag)	
Melee (Br)	
Ranged - Light (Ag) ✲	
Ranged - Heavy (Ag) ✲	

KNOWLEDGE SKILLS	
Core Worlds (Int)	
Education (Int)	
Galactic Civil War (Int) ✲	
Lore (Int)	
Outer Rim (Int)	
Underworld (Int)	
Xenology (Int)	
Other:	

CUSTOM SKILLS	

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL
Light blaster pistol	Ranged (Light)	5	Medium	4	Stun Setting
Fists	Brawl	2	Engaged	5	Disorient 1, Knockdown

CHARACTER SHEET

TOTAL XP

AVAILABLE XP

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MOTIVATIONS

TYPE: **BELIEF – THE REPUBLIC**

Jaxon believes in the Republic and all it stood for. He is determined to restore it in all its glory (and what it was before corruption set in).

TYPE:

DUTIES

TYPE: **PERSONNEL**

Jaxon is devoted to seeing to his squad's safety, well-being, and training. A successful mission is one where no one is left behind.

MAGNITUDE: **5**

TYPE:

MAGNITUDE:

GROUP'S CONTRIBUTION RANK:

CHARACTER DESCRIPTION

GENDER:

AGE:

HEIGHT:

BUILD:

HAIR:

EYES:

NOTABLE FEATURES:

CRITICAL INJURIES

SEVERITY:	RESULT:

EQUIPMENT LOG

CREDITS: 74

WEAPONS & ARMOR

Light blaster pistol, commander's uniform (+1 soak).

PERSONAL GEAR

Comlink (handheld), 2 glow rods, 5 field ration packs, military field manual, 2 stimpacks (use a maneuver to heal 5 wounds to a living creature; consumed on use).

TALENTS AND SPECIAL ABILITIES

NAME	PAGE #	ABILITY SUMMARY
Commanding Presence	95	Remove ■ from Leadership checks.
Side Step	103	Perform maneuver: gain 1 strain to upgrade difficulty of all incoming ranged attacks by 1 for next round.

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